



THE ARIZONA STATE RIFLE & PISTOL ASSOCIATION
presents the

132nd
WASHINGTON'S BIRTHDAY MATCH®
FEBRUARY 24-25, 2024

Your State Association looks forward to hosting the 132nd Washington's Birthday Match!

This exciting event remains a great opportunity to engage with our avid shooting community and enjoy Arizona's great outdoors. Please be aware that changes may take place to the schedule. We will provide any updates via your provided email.

CLINIC AND PRACTICE: Saturday, February 24, 2024 will include a Beginner's Clinic in the Berger Building (1,000-yd range) at 8:00 AM and shooting from 200-yd line in the afternoon following class instruction. Squadded practice is available Saturday afternoon to anyone not in the Beginner's Clinic and will conform with the Beginner's Clinic timeframe.

MAIN MATCH: Sunday, February 25th, 8:15 AM start time; competitors should arrive no later than 7:30 AM and plan to stay all day unless other arrangements have been made for those who made reservations to fire on electronic targets

RANGE LOCATION: The Ben Avery Shooting Facility High Power Range, 4044 W Black Canyon Blvd, Phoenix, AZ 85086. 1/2-mile West of I-17 on Carefree Hwy (Exit 223).

FACILITIES: A camping area, with electricity, water and toilet facilities are available, during the matches, for competitors. BASF camping grounds information can be found online at <https://www.azgfd.com/shooting/basf-camping/>. Drinks will be available for purchase on Sunday.

ORGANIZATION: Presented solely by the ("ASRPA") Arizona State Rifle & Pistol Association

With Fundraising to support the AZ Scorpions ~ ASRPA Junior High Power Rifle Team.

RULES: Current NRA High Power Rules shall apply with special modifications noted herein.

ELIGIBILITY: Open to any citizen of the United States 12 years of age or older. All competitors must either be current ASRPA members (annual fee of \$25.00 for adults, \$10.00 for juniors) or pay a \$5.00 match membership fee. All competitors must show their membership card when they check-in to obtain their squadding ticket or pay the \$10.00 match membership fee.

ENTRIES: ADVANCE ENTRIES ARE REQUESTED. Online registration (via credit card payment) is preferred via Upcoming Events at <https://www.shop.asrpa.com/>.

ENTRIES CLOSE: 6:00 PM, Monday February 12th. Entries received after this time will be considered late entries and may be accepted to fill vacancies on existing relays only. An additional \$5.00 per person will be charged for all late entries. Matches may be entered at the range before 7:30 AM, Sunday February 25th & 11:00 AM, Saturday February 24th if space is available.

ENTRY LIMIT: Maximum of 300 Individual entries (75 teams of 4 shooters).

FEES: Main Match: \$140.00 per team of 4; \$40.00 per individual. Individual entries will be squadded into random teams. Beginner's clinic: \$40.00 adult, \$30 if participant is less than 21 years old. Practice Match: \$20.00. Late Entry Fee: \$5.00 per individual.

MEMBERSHIP FEE: \$5.00 one-time match membership fee, or annual membership fee (\$25.00 for adults, \$10.00 for juniors) charged to anyone not a current ASRPA member. Match entrance fees will be refunded upon request for all cancellations occurring before 6:00 PM, Monday February 12th with a \$10.00 service fee.



THIS TWO DAY EVENT WILL INCLUDE A FUNDRAISING EVENT TO BENEFIT THE ASRPA JUNIOR RIFLE TEAM AKA the AZ SCORPIONS

Raffle Tickets for M1 Garand: 1/\$5.00 or 5/\$20.00, will be sold during the Saturday and Sunday events, and can be purchased by visiting Upcoming Events at <https://www.shop.asrpa.com/>.

Drawing will be held Sunday February 25, 2024. Funds from the raffle support the AZ Scorpions Junior rifle team.

PRACTICE FIRING: Sunday's match fees do not include range time for individuals wishing to practice before the match. Experienced individuals not participating in the Beginner's Clinic wishing to practice at 200-yards Saturday afternoon will pay a \$15.00 fee.

CLASSIFICATION/CATEGORIES: CMP/NRA High Power Classification will not be used. Each competitor will be placed in a special category of Military/Police/EMS (Includes Reserve & National Guard), Civilian, Women, Senior (60 years old or older) or Junior (20 years old or younger). To be defined as a "Junior team", all four team competitors must be juniors. Secondary categories will be assigned to those permissible.

AWARDS: Awards will be given to overall Match Winner, Top Team and Top Junior team based on aggregate high score. Special individual awards will be given to High Military/Police/EMS, Junior, Woman, and Senior. Lesser awards may be announced. Teams or individuals will win only one (1) award in the order of assigned categories. Any team having less than four (4) shooters will not be eligible for team awards and members may compete for individual awards only.

CHALLENGE PERIOD: The challenge period ends ½ hour after the posting of the match results.

RESULTS BULLETINS: Result bulletins will only be mailed to those people requesting them. The match results will be posted on the ASRPA Education and Training Division bi-monthly emails, and the ASRPA Junior High Power Team and/or Washington's Birthday match website(s).

EQUIPMENT: NRA/CMP authorized service rifle sling, glove, coat, mat and equipment may be used. Eye and ear protection is required. No sandbags or bipods permitted. It is recommended to bring a hat, sunscreen, and a range bag, backpack, water and lunchbox for use while on the line or in the pits. Water may not be offered on premises.

AUTHORIZED ARMS: Shooters may use a NRA/CMP Service Rifle or any military, military-surplus or military-style rifle in as-issued condition, NRA/CMP Match Rifle, or other rifle approved by the match director. Optical sights are permitted on modern semi-auto rifles.

No muzzle breaks allowed.

AMMUNITION: Competitors must furnish their own safe ammunition provided they have the following characteristics. Ammunition may be commercially manufactured or handloads. The projectile will have an 8mm caliber maximum. There will be no restrictions placed on bullet weight or muzzle velocity. No tracer or incendiary ammunition is permitted. ASRPA will have a limited supply of 223 Remington ammunition for purchase to use during the match.

RIFLE SAFETY: Rifles to be pointed downrange at the impact area when loading and when closing the bolt. An approved NRA empty chamber indicator is required to be used at all times except during the preparation period and when firing your relay. Those not having an ECI may purchase one at the stats office for \$1.00 each.

SQUADDING: All matches will be squadded on the line. Squadding tickets will be issued by the stats office approximately 45 minutes before match start times. A competitor who fails to obtain his/her squadding ticket prior to the safety briefing announcement will only be squadded to fill vacancies. ASRPA Membership cards must be shown before squadding tickets will be issued or a \$5.00 membership match fee will be charged.

TARGET SERVICE: Each team will provide one competitor to service the target (relay 3 or 4 pulls target for relays 1 & 2) unless prior approval has been given by the match director (for ADA purposes only). Competitors not performing their target duties will be disqualified as the match cannot continue without adequate target service. There may be target pullers available for an additional fee. Please contact the match director if interested. This will be the first year that electronic targets will be used in a higher number. This year 10 electronic targets are planned to be available for an additional cost of \$100/team. Please order the electronic target via the website and then contact the match director for further information.

SCORING: Each team will provide one competitor to be a score keeper to another team (relay 1 or 2 scores for relays 3 & 4) unless using electronic targets. Each competitor shall record individual shots and a total score for each stage, combining all stages for an aggregate individual match score. Each team shall record individual scores for each team member, combining all scores for an aggregate team match score. Competitors not performing their scoring duties will be disqualified.

COURSE OF FIRE: A modified 50-shot National Match Course in a 4-man team, all fired at 200-yards. The match will start with 3-sighting-shots from any position. Stage 1: Slow fire, 10-shots standing, Time: 29-min. block time for 2 shooters, at 200-yds (SR target). The sling must be attached to the rifle (for service rifle only) but must not be used for support; Stage 2: Rapid fire, 10-shots sitting/kneeling, Time: 70-sec., at 200-yds (SR target); Stage 3: Rapid fire, 10-shots prone, Time: 80-sec., at 200-yds (reduced 300-yd SR-42 target); & Stage 4: Slow fire, 20-shots prone, Time: 43-minutes block time for 2 shooters, at 200-yds (reduced 600-yd MR-52 target). In rapid fire (Stages 2 & 3), all competitors will start in position. Rifles with detachable magazines will use the NRA loading procedure (magazine on the ground, load when targets appear). Rifles without a detachable magazine will load on command 2 rounds with the bolt closed on an empty chamber (semi-auto) or 5 rounds with the bolt open (bolt action). No alibis or refires except for range alibis (NRA Rule 9.25).

START TIMES: Saturday 8:00 AM Beginner's Clinic (7:30 AM Check-in) with squadded practice following (approx. 12:00 PM). Sunday 7:30 AM Registration/Check-in, Opening Ceremony & Safety Briefing 7:45 AM with first shots fired 8:15 AM. Sunday's match will be a block time for 2 shooters in each stage in the morning, a break for lunch, and the course of fire repeated in the afternoon for the other 2 team shooters. Awards, raffle drawing & closing ceremonies will follow.

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The ARIZONA STATE RIFLE & PISTOL ASSOCIATION

presents

The 132nd Annual Washington Birthday Match ©

David Geyer, Match Director

Saturday, February 24, 2024,

8:00 AM

Beginner's Clinic

Clinic will include instruction in both classroom and live fire settings (during squadded practice). Lunch will be available for those that pre-purchased at 11:00 AM.

Please bring all of your equipment, plus 50-rounds of ammo. Check-in will start by

7:30 AM. Clinic will start at 8:00 AM.

Saturday, February 24, 2024, 12:00 PM*

(*Start time to follow the Beginner's Clinic)

Squadded Practice

Please bring all of your gear, plus 40-rounds ammo. 2-Relays - No score keeping.

STAGE 1: 5 minute prep followed by 10 shots Slow Fire Prone
at 200-yards, time 12 min.

STAGE 2: 10 shots Rapid Fire Prone at 200-yards, time 80 sec.

STAGE 3: 3 minute prep followed by 10 shots Rapid Fire Sitting at 200-
yards, time 70 sec.

STAGE 4: 3 minute prep followed by Slow Fire Standing at 200-yards, time 10 min.

Sunday, February 25, 2024, 8:15 AM

BE PREPARED

Please review your equipment and packing for the event. Take good inventory including your gear, weather appropriate attire, food and drink, sunscreen, etc. including your ammo count for the match plus sight-in shots.

**Check-in will start at 7:30 AM,
Rollcall will occur on the 200-yd firing line at 8:15 AM followed
immediately by Opening Ceremonies.**

Safety briefing will begin 30 min. prior to match start.

Lunch break will occur after relay 1 & 2 completes all course of fire.

After lunch, a pit change will occur and relays 3 & 4 will commence fire.

All day swap meet will occur at the 300 yard line.

Main Match Course of fire for each competitor

STAGE 1: 3-sighter-shots from any position followed by 10 shots for record Slow

Fire Standing at 200-yds,time 29 min. block time for 2 shooters. (SR target)

STAGE 2: 10 shots for record with a mag change Rapid Fire Sitting at 200-yds, time

70 sec. per shooter. (SR target)

STAGE 3: 10 shots for record with a mag change Rapid Fire Prone at 200-yds

(reduced tgt), time 80 sec. each. (SR 42 reduced target or equivalent for e-targets)

STAGE 4: 20 shots for record Slow Fire Prone at 200-yds (), time 43 min. block time

for 2 shooters. (MR 52 reduced target or equivalent for e-targets)

Awards Ceremonies will occur

following the match.